

Scavenger Hunt:

- Prepare a list of 25 items that can be found in the room (i.e. a dollar, a left shoe, an earring, a drivers license, a school textbook, a red pen, a shoe lace, pocket lint, key, watch, unused tissue, anything with velcro, For Strength of Youth Booklet, CTR ring, eraser, etc.).
- Create a large square on the floor using tape. This will be used in part 2 of the game.
- Divide into teams.
- You read a Scripture Mastery clue and the first team to answers correctly (or find the scripture as a team) gets a point.
- The winning team chooses a number between 1 and 25. You look at the list and read off the item by that number. Everyone (all teams) hunt for the item and the first team to place the item within the taped square gets a point.
- Each round has two points possible: one point for being the first team to get the reference and one point for finding the item.

(Note: you may have to make additional rules, i.e. if they place a whole back pack and say that the text book is in it, then the whole backpack becomes void (nothing else in it can be used for the duration of the game). If you ask for a shoe and they bring you one still connected to a person, then nothing on that person can be used for the duration of the game, etc.)